

Draft Visual Art JCSP Statements

The following pages contain draft JCSP statements developed with input from a number of practicing Visual Art teachers in JCSP schools. They are offered as one possible model that teachers may use to approach the teaching, learning and assessment of the learning outcomes in the Curriculum Specification for Junior Cycle Visual Art. They will be adjusted over time based on feedback from teachers in JCSP schools.

The Visual Art specification may be accessed in full at www.curriculumonline.ie In addition, professional supports for teaching Junior Cycle Visual Art may be accessed through the Visual Art section of the Junior Cycle for Teachers (JCT) website, at www.jct.ie/visual_art/visual_art

It is important to note that the statements below offer a sample approach for the creation of Junior Cycle Visual Art statements. They do not cover all of the learning outcomes which are expected to be taught in the new Junior Cycle course. It is envisaged that students would be given opportunities to experience rich learning through engaging with all of the learning outcomes in all of their classes.

Teachers are encouraged to engage with these statements as a possible approach to creating Visual Art statements for their own students. Students' teachers are best placed to develop statements which will support their own students in their own particular class and school context.

February 2019

I can communicate and use the language of Visual Art

Visual Art

Statement code no. VAJC3

Student:

Class:

I can:

I have begun	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	I am working on this	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	I can	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
This has been demonstrated by my ability to:					
1. Use and understand the language of Visual Art					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
2. Participate in a discussion about works of art, craft or design					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
3. Communicate my ideas visually					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
4. Express my ideas and skills using a variety of media					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
5. Share my work with others, physically or digitally					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
6. Demonstrate an understanding of the Design Principles					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
7. Demonstrate an understanding of the Art Elements					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
8. Look at and respond to a variety of artworks					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
9. Suggest ways in which my work or the work of others could be developed					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
10. Show my process of developing my ideas into final proposals					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Reflecting on my learning...

One thing I did well...

One thing I might improve...

I really enjoyed.....because...